

Rockwall Central Appraisal District

Tax Rates By Jurisdictions for year 2015								
Jurisdiction	Entity Code	M&O	I&S	Protected I&S	Total Rate		Disabled Veterans Exemptions	DV Exempt Amount
City of Dallas	CDA	0.564600	0.232400		0.797000		10% - 29%	5,000
City of Fate	CFA	0.230443	0.076257		0.306700		30% - 49%	7,500
City of Garland	CGA	0.394000	0.310600		0.704600		50% - 69%	10,000
City of Heath	CHE	0.273600	0.153000		0.426600		70% - 100%	12,000
City of McLendon-Chisholm	CMC	0.128300	0.055900		0.184200			
City of Rockwall	CRW	0.234200	0.251100		0.485300			
City of Rowlett	CRT	0.577919	0.209254		0.787173			
City of Royse City	CRC	0.435100	0.242000		0.677100			
City of Wylie	CWY	0.611583	0.257317		0.868900			
Rockwall ISD	SRW	1.040000	0.400000		1.440000			
Royse City ISD	SRC	1.170000	0.500000		1.670000			
PID	PID							
MUD #1	MU1	0.190000	0.360000		0.550000			
MUD #6	MU6	0.750000			0.750000			
MUD #8	MU8	0.750000			0.750000			
MUD #9	MU9	0.750000			0.750000			
TIF #1	TF1							
VERANDAH MUD of HUNT	VMU	0.108300	0.741700		0.850000			
Rockwall County	GRW	0.298040	0.097860		0.395900			
Jurisdiction	Entity Code	State Mandated Homestead	Local Option Homestead	State Mandated Over 65 HS	Local Option Over 65 HS	State Mandated Disability	Local Option Disability	State Mandated 100% Disabled Veteran HS
City of Dallas	CDA							100%
City of Fate	CFA				25,000		25,000	100%
City of Garland	CGA				51,000		51,000	100%
City of Heath	CHE				30,000		30,000	100%
City of McLendon-Chisholm	CMC				30,000		30,000	100%
City of Rockwall	CRW				*60,000	*		100%
City of Rowlett	CRT		1%		*67,000		*67,000	100%
City of Royse City	CRC				*6,000		5,000	100%
City of Wylie	CWY				*30,000		*30,000	100%
Rockwall ISD	SRW	25,000		10,000	*30,000	*10,000		100%
Royse City ISD	SRC	25,000		10,000	*25,000	*10,000		100%
PID	PID							100%
MUD #1	MU1							100%
MUD #6	MU6							100%
MUD #8	MU8							100%
MUD #9	MU9							100%
TIF #1	TF1							100%
VERANDAH MUD of HUNT	VMU							100%
Rockwall County	GRW				*35,000	*		100%
* Ceilings at qualification year								